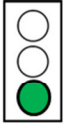


I Have... Who Has? Game

 Who has I am	I have I'm Who has I will	I have I'll Who has was not	I have wasn't Who has that is	I have that's Who has can not
I have can't Who has you are	I have you're Who has she is	I have she's Who has could not	I have couldn't Who has will not	I have won't Who has who is

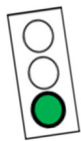
Donna Whyte

I Have... Who Has? Game Directions

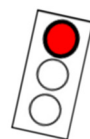
Directions:

Copy one set of the game cards. Cut them apart and laminate them or glue them onto index cards for more durability.


Shuffle the cards and pass them out to the students. Divide the cards as evenly as possible but it is not necessary for each student to have the same number of cards. Have them look at/read their cards so that they are familiar with their questions and/or answers.



The student who has the card with the **green stoplight** will start the game. The student with this card begins the game by saying, "I have the start card" and reading the question out loud. After the first card is read out loud, the student with the answer to the first card reads aloud his/her card. Students continue reading until they get to the last card. The student with the last card has the **red stoplight**, after



reading his/her answer, he/she says "The End".

	I have I'm Who has I am	I have I'll Who has I will	I have wasn't Who has was not that is	I have that's Who has can not
I have can't Who has you are	I have you're Who has she is	I have she's Who has could not	I have couldn't Who has will not	I have won't Who has who is




For example - the student with the start card would say, "Who has I am?", the student with the I'm card would say, "I have I'm, who has I

will?" and so on until all of the cards are called out and the student with the last card would say, "I have doesn't, the end."

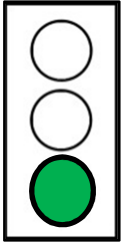
When playing whole group each student may stand and form a line or circle as each of their answers are read.

When playing as a center, each student should place their card face up in the middle of the table after asking their question. This will aide students in identifying the correct card and can keep the game moving along smoothly.

I have included multiple cards to add any additional contractions to the game and several ending cards so that you can decide how many cards you want children to have or on which contraction you would like to end the game. Three and a half sheets of contractions are included.

I have can't Who has does not	I have doesn't 	I have Who has	I have Who has	I have Who has
I have 	I have 	I have Who has	I have Who has	I have Who has

Store the cards in Ziploc bags or envelopes.
Hint - Stamp or mark the back of the cards to a set with one symbol or color so if the sets get mixed up, it will be easier to match them to a deck.



I have

I'm

Who has

I will

I have

I'll

Who has

was not

I have

wasn't

Who has

that is

I have

that's

Who has

can not

I have

can't

Who has

you are

I have

you're

Who has

she is

I have

she's

Who has

could not

I have

couldn't

Who has

will not

I have

won't

Who has

who is

I have who's Who has is not	I have isn't Who has he is	I have he's Who has I have	I have I've Who has she will	I have she'll Who has did not
I have didn't Who has I would	I have I'd Who has you will	I have you'll Who has they have	I have they've Who has do not	I have don't Who has we have

I have

we've

Who has

they are

I have

they're

Who has

how is

I have

how's

Who has

should not

I have

shouldn't

Who has

he would

I have

he'd

Who has

where is

I have

where's

Who has

what is

I have

what's

Who has

you have

I have

you've

Who has

are not

I have

aren't

Who has

have not

I have

haven't

Who has

cannot

I have

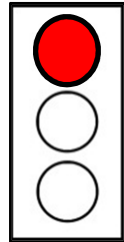
can't

Who has

does not

I have

doesn't



I have

Who has

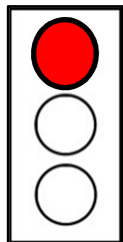
I have

Who has

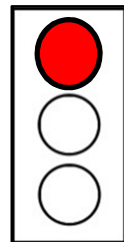
I have

Who has

I have



I have



I have

Who has

I have

Who has

I have

Who has